

## **BROWNS BRIDGE COMMUNITY CHURCH LIGHTING PROCEDURES**

### **BEFORE PRACTICE**

#### **6:30**

- When you arrive, clean start the console (hold down enter and flip the switch on the back of the console – this clears all stored internal memory, so make sure you have the disk to load from).
  - Once the startup menu comes up, press 1 to clean start the system
  - Press the 3<sup>rd</sup> soft key above the display to load the show from disk
  - This will take a minute or two, so move on to the next step while it loads
- Turn on Moving Lights
  - Go up to the dimmer room located Auditorium Left (AL) in the balcony
  - Straight ahead, to the right of the transformer are the breakers that will turn on the movers
  - Turn everything on in the rack (19 & 32 should always be left on because they power the fan in the room and DMX distribution respectively)
  - If there are lights on the floor behind the proscenium, you will need to go to the stage the plug them into the floor pockets
    - There are two sets of plugs in each floor pocket. Only use the box without an orange triangle – those are audio only.
- Lamp on Lights
  - At the console, select the fixtures from the groups menu (250s, X-Spots, 2k) and select On Lamp from the beam menu. Press CLEAR after doing this.
- Look through cuelists before rehearsal and get an idea of what you want to do
  - If you programmed the set, make sure that everything is working and there are no surprises when transitioning from list to list.

#### **6:45**

- Attend production meeting at FOH. Map out transition points on your tech sheet.

#### **7:00**

- Start the Hazer before rehearsal begins.

### **DURING PRACTICE**

#### **7:05**

- Run through cuelists with the band
  - Make appropriate changes if needed or requested by producer
- Stay attentive to producer (Channel A) at all times (headset on) and listen to the Video Director (Channel B) as often as possible.
- Do not use the hazer too much during rehearsal, save it for the service.

#### **8:15**

- Go to Walk-in Cue
- Clean the lighting world before doors open

- Go to Production Mtg. at 8:30 in the Green Room
- DO NOT LEAVE THE HAZER ON

### **8:50 AND 10:50 A.M**

- Be in position for the beginning of service
- Turn hazer on five minutes before the start of service

### **DURING THE SERVICE**

- Stay on Headset
- Listen to Producer (Channel A) for transitional cues and directions
- Pay attention to house light levels throughout service
  - o Walk-In @ 7
  - o Opener @ 3
  - o Worship @ 2
  - o Offering @ 3
  - o Message @ Just under 4
- Make sure to nail transitions
- Make any adjustments the Producer asks for

### **AFTER SERVICE**

- Go to Walk-in Cue
- Check with Lighting Director to see if any adjustments need to be made

### **AFTER LAST SERVICE**

- Lamp off fixtures
- Save show if necessary
- Turn off breakers in the dimmer room
- Unplug fixtures onstage
- Turn off console and cover it